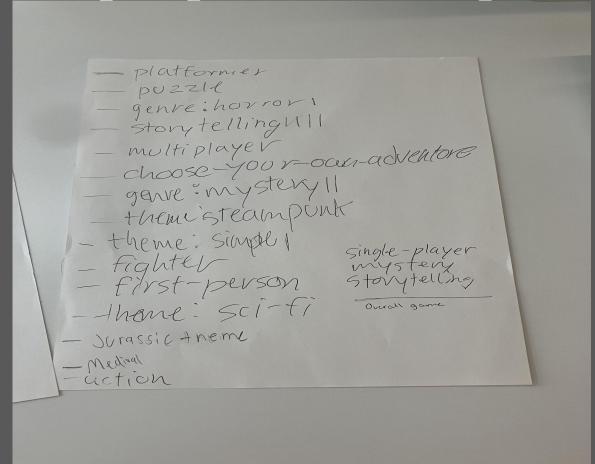
LVL 2 design office ideas and name

Voting for game theme and genre



Mystery + Storytelling Is the winner



Challenge List
- easter eggs (secrets)
- puzzle
- decisions

Challenge list (unfinished)

List of ideas for storyline in the game

```
- point system
    - Fight Scelle
    -easter egg/secrets
    - cha llenges
   - some kind of form of mystery (include myster)
   - horvor?
   - morder
  _ kidnapping
  - Construct
 - mafia fight
 - money
 - 6055 ( (azers)
 - Superpowers
 - Heath System
 - Bullet / Gun
 - main character is a defection
- Enemy is in a matia (matia boss)
- Detective is Framed, trying to clean their name - Ending: Detective vs. (fights) mafia boss - RPG storytelling
```

Design office

```
LVL2
1. Theory Scream
2. Get Game or Get out
3 - Penguin
4. #FFA500
5. #000000
```

Design office logo

