

LVL 2 design office ideas and name

Voting for game theme and genre

Mystery +
Storytelling
Is the winner

- platformer
 - puzzle
 - genre: horror
 - storytelling III
 - multiplayer
 - choose-your-own-adventure
 - genre: mystery II
 - theme: steampunk
 - theme: simple I
 - fighter
 - first-person
 - theme: sci-fi
 - Jurassic theme
 - Medieval
 - action
- single-player
mystery
storytelling
-
- Overall game



Challenge List

- easter eggs (secrets)
- puzzle
- decisions

Challenge list (unfinished)

List of ideas for storyline in the game

- point system X
- fight scene
- easter egg/secrets
- challenges
- some kind of form of mystery (include mystery)
- horror?
- murder
- kidnapping
- construct
- mafia fight
- money
- boss (lazers)
- superpowers
- Health ^{Bar} System
- Bullet / Gun
- main character is a detective
- Enemy is in a mafia (mafia boss)
- Detective is framed, trying to clear their name
- Ending: Detective vs. (fight) mafia boss
- RPG storytelling

Design office

LVL 2

1. Theory Scream
2. Get Game or Get Out
3. Penguin
4. #FFA500
5. #000000

Design office logo

